



Policy Number and Title: SL.2.04 Showing Movies and Other Audiovisual Works on Campus

Division	Student Life
Policy Section:	SL.2 (University Community Policies)
Applicable to:	Faculty, staff, students
Effective:	President's Cabinet (May 2, 2012)
Most Recent Revision:	President's Cabinet (April 15, 2019)
Contact:	Vice President for Student Life, Vice President for Academics

Statement of Policy

Digital media may be used on LCC campus **publicly** for educational, noncommercial purposes only. No fees can be charged for media broadcasting.

Rationale

Media may be used as part of education but should be used in accordance with the local legislation on Copyright.¹ As a Christian university, we seek to uphold copyright laws, while recognizing their many complexities. The policy acts as a guideline for the acquisition, publicity and viewing of copyrighted media on campus.

Details

1. When you want to use media (films, TV, video games, music, etc.) whether it be as part of a course, at a group or club activity, at an organization event, or as a training exercise, you have to comply with copyright laws, including obtaining a legal copy of the media piece shown.
2. Material that may trigger an emotional reaction should be explained prior to the viewing, including instances of sexual violence, gun violence, war, terror, or emotional abuse. This list is not exhaustive, and discretion of staff/faculty hosting event is advised.
3. *The viewing is considered to be public:*
 - o If the showing of the video is **open to the public**, such as a screening at a public event, OR
 - o If the showing is in a **public space where access is not restricted**, such as a showing of a film as part of the curriculum or co-curricular program but in a venue that is open to anyone to attend, OR
 - o If persons attending are **outside the normal circle of friends**, such as a showing of a film by a club or organization.
4. *The viewing is considered to be private:*
 - o If you are **privately viewing** the film in your room with only friends in attendance, OR
 - o If you are an instructor showing the film **in class as part of the course curriculum to officially enrolled students** in a classroom that is not open to others to attend, OR
 - o If the media piece is in the **public domain**.
5. When media is used publicly as part of predetermined syllabus, academic course, or co-curricular programing (such as Student Life programs) for the educational benefit of students, the following criteria must be met:
 - o The instructor/staff member is present for the screening.
 - o The relationship between the film or video and the course/program is clearly defined.
 - o The film is not being shown solely for recreation or entertainment.
6. Staff and faculty who monitor the event are responsible for the implementation of the current policy. It is advised that in the promotional materials include the following statement: *"The movie is shown for non-commercial, educational purposes"*.
7. Media may be enjoyed on LCC campus property **privately**. Media used privately on LCC campus cannot be publicized or publicly announced. The best practice is always to obtain legal copies of media (not pirated or illegal copies). Using LCC internet is a privilege that can be revoked if abused.
8. Only video games with ratings **EC, E, E 10+, or T** (US Standards) or **3, 7, 12, and 16** rated (European Standards) may be played in public spaces on campus. Any video games with rating **M or AO** (US Standards) or **18** (European Standards) are restricted from the public spaces of LCC. Video games can be used to illustrate a purpose, not to engage as a form of group entertainment.

¹ The use is guided by the Law of the Republic of Lithuania on Copyright and Related Rights
Kretingos g. 36 +370 46 310 745
Klaipėda LT-92307 info@lcc.lt
Lithuania www.lcc.lt